



Sensory Guide

A resource for guests with cognitive disabilities including autism spectrum disorder (ASD).



SENSORY LEVEL SUMMARY

SENSORY LEVEL SUMMARY

ATTRACTION	TOUCH TASTE		SOUND	SIGHT	SMELL		
The LEGOLAND® Story	2	0	3	2	1.		
Rebuild The World	3	0	4	4	1		
THE LEGO® MOVIE® Masters of Flight	2	0	6	6	1		
Unikitty's Disco Drop	3	0	3	3	1		
Battle of Bricksburg	6	2	2 2 2				
Benny's Play Ship	5	0.	2	3 8 3 3	1 1		
Emmet's Super Suite	1	0	3 8				
LEGO" NINJAGO" The Ride	4	0					
Cole's Rock Climb	4	0.	3				
Kai's Spinners	4	0	2				
Zane's Temple Build	2	0	2	2	1		
Jay's Lightening Drill	3	0	3	2	1		
Mia's Riding Adventure	5	0	3	4	1		
Heartlake Stepping Tones Fountain	0	o	2 1		0		
The Grand Carousel	2	0	5	4	1		
LEGOLAND® Fun Town Theater	4	1	4	5	1		
Build-Your-Art Gallery by LEGO® DOTS	3	0	4	4	1.		

ATTRACTION	тоисн	TASTE	SOUND	SIGHT	SMELL	
MINILAND USA	1	0	2	1.	1	
The Dragon	5	0	0 4		1	
The Royal Joust	3	0	2	2	1	
Merlin's Challenge	3	0	3	3	1	
The Forestman's Hideout	4	0	2	2	1	
LEGO" Kingdoms Games	2	0	3	2	1	
Coastersaurus	5	0	4	3	1	
Lost Kingdom Adventure	2	0	2	2	1	
Pharaoh's Revenge	4	0				
Beetle Bounce	4	0	3 2		1	
Safari Trek	ĩ	0	2	2	1	
The Great LEGO* Race	5	0	4	3	-1	
AQUAZONE* Wave Racers	3	0	3 3		1	
Technicycle	4	0	3	2	3	
LEGO* Technic - DUPLO* Tot Spot	3	0	2	2	1	
LEGO" City - DUPLO" Tot Spot	3	0	2	2	į	
Ford Driving School	Ford 2		2	2	1	

SENSORY LEVEL SUMMARY

AMENITIES

ATTRACTION	тоисн	TASTE	SOUND	SIGHT	SMELL 1	
Ford Jr. Driving School	2	0	2	2		
Coast Guard Academy	1	0	1	1	1	
Flying School	5	5 0 4 3				
NFPA* Rescue Academy	3	1	3	2	1.	
DUPLO* Tot Spot	3	0	2	2	1 1 1	
DUPLO* Train	8315	o	3	2 2		
DUPLO* Farm	4	0				
DUPLO* Tractor	1	o	2			
DUPLO* Splash & Play	4	1:	1	3	1	
Florida Prepaid Schoolhouse	4	0	3	2	1	
Imagination Zone	3	0	5	2	1	
Kid Power Towers	4	0	2	1	0	
Brickbeard's Watersports Stunt Show	11:	0	6	2	1	
Cypress Gardens	1	0	1	1	1	

GUEST SERVICES

Guest Services is located behind the ticket turnstiles on the right-hand side.

LOW SENSORY AREA

Low sensory areas can be found at Guest Services, the Florida Prepaid Schoolhouse (in DUPLO* Valley), or First Aid in the park or the Water Park.

QUIET ROOMS

A private space in our Annual Pass Processing Center, near the theme park entrance turnstiles, includes hands-on, sensory-stimulating activities designed for children on the autism spectrum. Other quiet spaces include the First Aid location in Fun Town, our Baby Care Center in the Florida Prepaid Schoolhouse, Imagination Zone and our Guest Services location. Please ask one of our Model Citizens (employees) where the nearest quiet location is located. *Temporarily under refurbishment

RESTROOMS

Restrooms are available throughout the Theme Park, including companion restrooms in select locations. Please check the park map or ask a Model Citizen (employee) to find the closest locations.

NOISE-REDUCING HEADPHONES

LEGOLAND* Florida Resort offers noise-reducing headphones to guests at Guest Services, the Florida Prepaid Schoolhouse (in DUPLO* Valley), or First Aid.

FIRST AID

Our First Aid facilities are staffed with professional paramedics. At LEGOLAND® Florida Resort, the primary first aid unit is located by the LEGO® Factory. If you have any questions or need special assistance, ask any Model Citizen or stop by Guest Services inside the main entrance.

AMENITIES

PARKING

LEGOLAND® Florida Resort has preferred parking available. Parking can be purchased online in advance or at the tollbooths upon arrival. Toll and ticket booths open approximately 30 minutes prior to Park opening. Disability parking is near the guest entrance.

DINING

Guests looking for a quieter dining environment are encouraged to visit meal facilities during non-peak hours or ahead of meal time.

ALLERGY FRIENDLY

LEGOLAND* is able to accommodate many allergies, including milk, eggs, wheat, soybean, peanuts, tree nuts and fish. Please review the dietary guide at Legoland.com/Florida prior to your visit to get an initial idea of dining options available to you and your family. Ingredient lists are available in each location upon request-please ask a Model Citizen. For any additional special dietary needs or concerns please email LLF-Food@legoland.com at least 72-hours in advance of your visit and the Food and Beverage team will be happy to assist.

BABY CARE

Baby Care is located within the DUPLO® area of the Resort. This facility is great for taking a break and includes private rooms for nursing mothers, baby changing areas, quiet rooms and a companion restroom. This area is a place to relax and is typically a little less busy.

RIDE ACCESSIBILITY PROGRAM

LEGOLAND® Florida Resort shops, restaurants, show venues and the majority of our rides and attractions are ADA accessible to guests who use wheelchairs or are in need of special services. Please view our Accessibility Guide at Legoland.com/Florida to use in addition to our Park Map on your visit to ensure your safety and enjoyment.

FOOD POLICY

Outside coolers, food and beverages may be brought into the park under certain guidelines (see below). Alcohol may not be brought onto LEGOLAND* Florida property. Acceptable items:

- Bottled water
- Small snacks that do not require heating
- Any food required for medical purposes and medically-indicated nutritional supplements
- Any food required for special dietary needs
- Baby food/baby formula
- Soft-sided insulated bags no larger than 8.5" wide x 6" high x 6" deep

THE BEGINNING



The LEGOLAND® Story

ATTRACTION SUMMARY:

Immerse yourself in the unexpected origin story of LEGO* and how we became LEGOLAND* Florida. Here, we're building the NEXT chapter.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- and play with bricks
- May be in close proximity to other guests
- · Low impact on this sense

TASTE

- Potential for close proximity/shared space with other visitors
- Indoor space may get loud if busy
- Indoor lighting

SIGHT

- Some brightly colored or lit displays
- Low impact on this sense

SMELL



Rebuild the World

ATTRACTION SUMMARY:

Your world, Your rules! Visit PLANET LEGOLAND*, A land where anything can happen. Let your imagination run wild. Build, unbuild, rebuild and leave your mark on our world!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation





Low impact









SMELL

Low impact on

this sense

- Visitors can engage in a variety of hands-on building experiences with bricks
- Play at your own pace

- · Potential for close proximity/shared space with other visitors
- If crowded, space can be loud/sound echoes
- Indoors/overhead lighting
- Potential for close proximity/shared space with other visitors
- Some bright colors/

THE LEGO® MOVIE™ WORLD

THE LEGO® MOVIE™ WORLD

Battle of Bricksburg

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



The LEGO® MOVIE™ Masters of Flight

ATTRACTION SUMMARY:

Fly through LEGO® universe's from THE LEGO® MOVIE™ with Emmet & the gang on Emmet's Triple-Decker flying couch invention on this indoor theater ride!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH TASTE SOUND SMELL SIGHT

- Riders must use lap belt, feet hang freely
- May be in close proximity to other guests
- Visuals stimulate sensation of movement, ride itself also has limited movement
- Low impact on this sense
- with other visitors Music and sound are heavily featured as

part of attraction

- Potential for close proximity/shared space
- Features large video screen with engaging visuals, simulates feeling of movement

Indoor, confined space

- Bright colors/lights, strobe light
- Transition from light to darkness

- Low impact on
- this sense
- Riders can crank a wheel to shoot water cannons

TOUCH

Riders will get wet

May be in close

proximity to

other guests

Low impact on this sense

TASTE

M

- May get water in mouth
- Potential for close proximity with other visitors

SOUND

ATTRACTION SUMMARY:

- Some sounds are present
- Queue area features engaging graphics, colors, and screens

SIGHT

Help defend Bricksburg by spraying the evil DUPLO* alien invaders on

the Battle of Bricksburg water ride. Beware, you will get soaked!

- Ride features outdoor lighting, moves slowly along boat track
- Low impact on this sense
- May have a slight scent of water or chlorine

SMELL



Unikitty's Disco Drop

ATTRACTION SUMMARY:

Join the fun with Unikitty and her many personalities as you drop, dip and swoop to the tiptop of Cloud Cuckoo Land, then spin and and bounce back down to earth!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

Ħ TASTE SMELL TOUCH 3 SOUND SIGHT Low impact

- Riders are seated with a lap bar, feet hang free
- May be in close proximity to other guests
- Riders may experience a brief sense of weightlessness as ride raises and drops
- Potential for close on this sense proximity/shared space with other visitors
 - Music playing in the background, noises from other riders
- Outdoors/natural lighting
- Bright colors
- View from higher heights as ride raises and drops
- · Low impact on this sense



Benny's Play Ship

ATTRACTION SUMMARY:

SPACESHIIIPPP!!! Join Benny on his giant spaceship play-ship and prepare for takeoff! This playground is really out-of-this-world!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE TOUCH SOUND SIGHT SMELL Potential for close Outdoors/natural Play at your own pace Low impact Low impact on

- Visitors can slide. jump, climb and play on a variety of play structures
- on this sense
- proximity/shared space with other visitors
 - lighting
 - Some bright colors
 - Multi-level play structure
- this sense

THE LEGO® MOVIE™ WORLD



Emmet's Super Suite

ATTRACTION SUMMARY:

Take a stroll through downtown Bricksburg where you will find Emmet's apartment! Emmet and his friends are spotted by guests daily in Emmet's Super Suite, where bricktastic photos can be taken!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Visitors can meet and greet with characters
- Low impact. on this sense
- Potential for close proximity/shared space with other visitors
- Background music
- Indoor/overhead lighting

Low impact on

this sense

Some bright colors, interaction with characters

LEGO® NINJAGO® WORLD



LEGO® NINJAGO® The Ride

ATTRACTION SUMMARY:

Become the ninja as you blast animated fireballs, lightning and more baddies to defeat the Great Devourer!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

🕛 тоисн	4	TASTE	0	(D) SOUND	8		8		1
The state of the state of		4 4 4		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1					

- Users sit in ride with lap bar
- 3D glasses must be worn for 3D experience
- Visuals stimulate sensation of movement, ride itself also has limited movement
- Low impact on this sense
- Music and sound are heavily featured as part of attraction
- Queue features lights, music, and screens
- Bright lights, colors, engaging visuals and graphics as part of 3D experience
- · Transitions /contrast between bright light and darkness

Low impact on this sense



Cole's Rock Climb

ATTRACTION SUMMARY:

Rock climbing teaches balance, endurance, and patience. Do you have those qualities?

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- hand and footholds to climb wall
- · Play at your own pace
- on this sense

proximity/shared space with other visitors

some interactive

audio features

- Background music,
 - Some bright colors
 - · Some light-up and interactive elements
- this sense.

LEGO® NINJAGO® WORLD

LEGO® NINJAGO® WORLD



Kai's Spinners

ATTRACTION SUMMARY:

If you're going to master Spinjitzu, you have to be able to spin!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- stand on "spinners" Play at your own pace
- Must be able to grip/ hold on to spinner

- · Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Users will spin and may get dizzy
- · Low impact on this sense

Zane's Temple Build

ATTRACTION SUMMARY:

Master LEGO* skills by building the NINJAGO* monastery at Zane's Temple Build located in LEGO* NINJAGO* World.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Guests can choose to play with bricks to help build the temple
- Low impact on this sense

on this sense

- · Potential for close proximity/shared space with other visitors
- · Background music
- Outdoors/natural lighting
- Some bright colors, interactive play, colors/lights
- · Transition from light to darkness

· Low impact on this sense



Jay's Lightning Drill

ATTRACTION SUMMARY:

Your reflexes are tested here. Find out if they are "lightning" fast!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- interact with structure
- May be in close proximity to other guests
- Play at your own pace

- proximity/shared space with other visitors
- Some sound features
- lighting
- · Some light-up and interactive elements
- this sense

HEARTLAKE CITY



Mia's Riding Adventure

ATTRACTION SUMMARY:

Mia is hosting a riding camp and she's asking you to join her! Pick your horse and saddle up for a ride on the exciting disc coaster!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



- Users must sit in seats
- Close proximity to other guests
- Potential for dizziness as ride sways and spins
- Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Riders may get dizzy - ride turns, sways and reaches high heights
- · Low impact on
- this sense

Heartlake Stepping Tones Fountain

ATTRACTION SUMMARY:

Create your own music by stepping on the interactive icons surrounding this heart-shaped fountain filled with LEGO* brick instruments that play real music!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- on flat stones to activate audio
- on this sense
- proximity/shared space with other visitors
- Audio is interactive. natural sounds of water fountain
- lighting
- Some interactive features

this sense

FUN TOWN

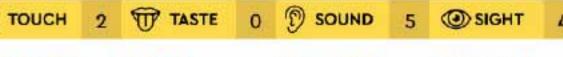
The Grand Carousel

ATTRACTION SUMMARY:

This double-decker carousel is the centerpiece of Fun Town and has many horses and seats kids can giddy up on!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Users must sit still on carousel animals
- · Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Music and sound are heavily featured as part of attraction
- Outdoors/natural lighting
- Bright colors/lights Ride rotates and
- Low impact on this sense

· Low impact on

this sense

SMELL

spins slowly

LEGOLAND

Low impact

on this sense

LEGOLAND® Fun Town Theater

ATTRACTION SUMMARY:

Immerse yourself in an original 4-D film at our largest indoor theater.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Visitors sit and watch a 4-D show
- Effects may include physical aspects such as water, wind, or movement
- 3-D glasses must. be worn for 3-D visual effects

- Potential for close proximity/shared space with other visitors
 - Music and sound are featured as part of attraction
- Indoors/overhead lighting, confined space
- Features large video screen with engaging visuals
- Transition from light to darkness

FUN TOWN

MINILAND USA



Build-Your-Art Gallery by LEGO® DOTS

ATTRACTION SUMMARY:

For the first time ever, experience the creative possibilities of LEGO* DOTS at LEGOLAND* Florida Resort! Use bold and colorful LEGO® DOTS tiles to create your masterpiece and add your unique design to the gallery wall where your creativity will be put on display.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



TASTE



















· Low impact on this sense

TASTE

visitors

MINILAND USA

ATTRACTION SUMMARY:

Shaded area of LEGOLAND® Florida with hundreds of LEGO* models from U.S. cities and their landmarks, from San Francisco to Washington D.C.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH











SMELL

· Low impact on this sense

 Visitors can explore at their own pace and view scenery

 Potential for close proximity/shared space with other

Background music

· Outdoors/natural lighting

(SIGHT

· Low impact on this sense

SMELL

Visitors can engage in a variety of hands-on building experiences with bricks

- Play at your own pace
- Low impact. on this sense
- · Potential for close proximity/shared space with other visitors
 - If crowded, space can be loud/sound echoes
- · Indoors/overhead lighting
- Potential for close proximity/shared space with other visitors
- Some bright colors/

LEGO® KINGDOMS

LEGO® KINGDOMS



The Dragon

ATTRACTION SUMMARY:

Have a roaring good time as you conquer the twists and turns of this indoor/outdoor steel roller coaster on the friendly green dragon!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Riders must sit with lap bar
- Riders may feel a sense of weightlessness or other sensations as ride speed drops and
- Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- Music and sound are featured as part of attraction
- Bright colors/lights
- Transition from light to darkness
- Scenery rushes by as coaster dips and moves along track
- this sense
- Low impact on



Merlin's Challenge

ATTRACTION SUMMARY:

Climb aboard a mysterious wooden train ride powered by Merlin the wizard and spin around into a medieval spell!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Users must sit in ride seat with lap bar
- Ride moves quickly in a circular motion
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- Background music
- Outdoors/natural lighting
- Potential for dizziness as ride moved quickly around the track

· Low impact on this sense



The Royal Joust

ATTRACTION SUMMARY:

Young knights and princesses can take a ride on their very own LEGO*horse through a medieval forest during a royal tournament.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- with lap belt as it moves and bounces along a track
- on this sense
- proximity/shared space with other visitors

Background music

- lighting
- this sense



The Forestman's Hideout

ATTRACTION SUMMARY:

Kids can climb up, crawl through, slide down, cross over and swing around on ropes, ladders and tunnels.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



Play at your own pace

of play structures

- Visitors can slide, jump, climb and play on a variety
- Low impact on this sense
- Potential for close proximity/shared space with other visitors

Background music

- Outdoors/natural lighting
- this sense

Low impact on

Milti-level play structure

LEGO® KINGDOMS

LAND OF ADVENTURE



Low impact.

on this sense

LEGO® Kingdoms Games

ATTRACTION SUMMARY:

Play games and win awesome prizes!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE SOUND SIGHT **SMELL**

- Explore at your own pace
- · Variety of interactive games to play

- Potential for close proximity/shared space with other visitors
- Background music and noise may be present
- Outdoors/natural lighting
- · Low impact on this sense



Coastersaurus

ATTRACTION SUMMARY:

Go on a wild ride on the jungle on one of the park's original coasters, Coastersaurus! This family wooden coaster curves and dips in and around life-sized LEGO* brick dinosaurs.

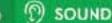
SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation









visitors

SIGHT



- Riders must sit with lap bar
- Riders may feel a sense of weightlessness or other sensations as ride speeds, drops and tums
- · Low impact on this sense
 - - · Noise from ride itself as well as other riders

Potential for close

proximity/shared

space with other

- Outdoors/natural lighting
- May experience dizziness as scenery rushes and ride twists and turns
- · Low impact on this sense



Lost Kingdom Adventure

ATTRACTION SUMMARY:

Battle LEGO* mummies and skeletons aboard a desert off-roader vehicle on this indoor laser ride. Keep track of your points to see if you get the highest score!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH











Potential for close

proximity/shared

space with other







Indoor, confined space





- Riders can shoot laser gun while they ride through the experience
- May be in close proximity to other guests
- Riders must stay seated with lap bar
- · Low impact on this sense
- Music and sound are featured as part of attraction, including laser noises and

audio tracks

visitors.

- Features engaging visuals, movement and interactive elements, bright colors, and lighting transitions
- · Low impact on this sense

LAND OF ADVENTURE

LAND OF ADVENTURE



Pharaoh's Revenge

ATTRACTION SUMMARY:

This outdoor attraction lets children and parents fire soft foam balls at enemies and explore the maze of the Pharaoh's kingdom.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Play at your own pace
- · Visitors can jump, climb and play on a variety of play structures
- Interactive feature with foam balls
- Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Multi-play structure
- - · Low impact on this sense

Safari Trek

ATTRACTION SUMMARY:

Lions, tigers and elephants, oh my! Can you spot your favorite LEGO* animals on this safari ride?

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Users must stay seated in car
- · Low impact on this sense
- Potential for close proximity/shared space with other visitors

Background sound

and instructional audio

Ride moves slowly around a track

lighting

Outdoors/natural

 Low impact on this sense



Beetle Bounce

ATTRACTION SUMMARY:

Launch 15-feet up toward the brightly jeweled LEGO* scarab beetles and then hop & drop your way down in Land of Adventure!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- TOUCH TASTE SOUND SIGHT SMELL
- Riders are seated with a Low impact lap bar, feet hang free
 - on this sense
- May be in close proximity to other quests
- Riders may experience a brief sense of weightlessness as ride raises and drops

- Potential for close proximity/shared space with other visitors
- Potential for noises from other riders
- Outdoors/natural lighting
- Changing view as ride drops from various heights
- · Low impact on this sense

LEGO® TECHNIC

LEGO® TECHNIC



The Great LEGO® Race

ATTRACTION SUMMARY:

Brick fans, start your engines! Become the center of an action-packed road rally thrilling roller coaster!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE SMELL SOUND TOUCH SIGHT

- Riders must sit with lap bar
- Riders may feel a sense of weightlessness or other sensations as ride speeds, drops and turns
- · Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Noises from other riders
- Outdoors/natural lighting
 - May experience dizziness as scenery rushes and ride twists and turns
- · Low impact on this sense

Technicycle

ATTRACTION SUMMARY:

Show off your pedal power in this high flying ride that you control! Pedal faster to go higher, or just relax and glide closer to the ground.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Riders sit with a lap belt
- Riders can somewhat adjust the experience by pedaling faster to increase height
- Low impact on this sense
 - proximity/shared space with other visitors
- Moves in a circular fashion as riders move up and down
- Low impact on this sense



AQUAZONE® Wave Racers

ATTRACTION SUMMARY:

AQUAZONE* will cool you down on a hot Florida day as you race through the waves in LEGO® Technic and dodge water blasts!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE SOUND TOUCH SIGHT SMELL

- by turning steering

Ride spins quickly

- Riders can sit or stand Low impact
- Riders can some what adjust the experience
- May get wet
- wheel
- on this sense
- Potential for close proximity/shared space with other visitors
- · Potential for noises from other riders
- Outdoors/natural lighting
- Riders may get dizzy as scenery rushes and ride moves in a circular motion
- · Low impact on this sense

LEGO® Technic - DUPLO® Tot Spot

ATTRACTION SUMMARY:

Slide, climb and build! Even the smallest guests can take control in this shaded play area just for them!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- TOUCH TASTE SOUND SIGHT Low impact Potential for close Outdoors/natural
- · Play at your own pace
- Visitors can climb. crawl, build and play on a variety of play areas
- on this sense
- proximity/shared space with other visitors
- lighting
- Some bright colors
- Low impact on this sense

SMELL

LEGO® CITY

LEGO® CITY



LEGO° City - DUPLO° Tot Spot

ATTRACTION SUMMARY:

Cool off in this air conditioned play area and prepare for take off climbing and playing in this airplane themed toddler's paradise!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



crawl, and play on a

variety of structures

and play areas

 Low impact. on this sense

TASTE

 Potential for close proximity/shared space with other visitors

· Indoor space can be loud if crowded

SOUND

Indoors/Overhead lighting

(SIGHT

Some bright colors



Ford Driving School

ATTRACTION SUMMARY:

Beep Beep! Conquer the rules of the road at Driving School and show off your skills with a personalized LEGOLAND® driver's license.

Outdoors/natural

lighting

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



TASTE

SOUND

(D) 3(e) 11

SMELL

 Drivers sit and drive their own vehicles

around a track

- · Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Background music and sound

· Low impact on this sense



NFPA® Rescue Academy

ATTRACTION SUMMARY:

Fire drill! Take control of your fire truck with your family and save the day as you race to put out the fire.

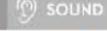
SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation





TT TASTE







SMELL

· May notice a scent from

play equiptment



Ford Jr. Driving School

ATTRACTION SUMMARY:

Kids take control at the Ford Jr. Driving School where even the youngest drivers can practice and earn a LEGOLAND® Driver's license.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH

TASTE

(P) SOUND

(O) SIGHT

SMELL

Riders pump handle to move fire truck and control water sprayers to complete experience Low impact. on this sense · Potential for close proximity/shared space with other visitors

Outdoors/natural lighting

Low impact on this sense

 Drivers sit and drive their own vehicles around a track

 Low impact on this sense Potential for close proximity/shared space with other

· Outdoors/natural lighting

 Low impact on this sense

· Sound and loudspeakers are used

 Background music and sound

LEGO® CITY

DUPLO® VALLEY



Coast Guard Academy

ATTRACTION SUMMARY:

All aboard as you captain your own boat and put your navigating skills to the test on LEGO* themed boats through the waters at Coast Guard Academy.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



Riders may feel a sense

other sensations as ride

speeds, drops and turns

of weightlessness or

Flying School

ATTRACTION SUMMARY:

Prepare for takeoff! Climb aboard this suspended coaster and take flight into the LEGOLAND* skies and soar through the clouds!

May experience

and turns

dizziness as scenery

rushes and ride twists

is leisurely

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Background noise or

noise from other guests



Visitors can climb.

crawl, build and play

on a variety of play

areas

quests

DUPLO® Tot Spot

ATTRACTION SUMMARY:

DUPLO* Tot Spot is designed specially for children under the age of two and features a small slide and colorful playhouse. This is a fun, exciting play area that is safe and secure for our youngest DUPLO* guests.

Some bright colors

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation





DUPLO® Train

space with other

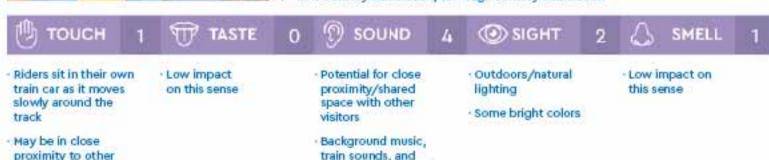
visitors

ATTRACTION SUMMARY:

Choo choo! Toddlers can board a train to explore the countryside of DUPLO® Valley through farms, fishing ponds, campgrounds and more!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



loudspeaker present

DUPLO® VALLEY

DUPLO® VALLEY



Florida Prepaid Schoolhouse

ATTRACTION SUMMARY:

Built for little brick fans in mind, this indoor attraction features a variety of soft-play activities, an interactive touchscreen for kids to practice numbers and letters and to explore future careers, and a stage for exciting entertainment.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation





slowly around the track

May be in close

guests.

proximity to other

DUPLO® Tractor

ATTRACTION SUMMARY:

Young farmers can ride on a tractor just their size around farm animals and help plow the corn fields in DUPLO® Valley.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



with other visitors

Background music



DUPLO® Splash & Play

ATTRACTION SUMMARY:

Fun, refreshing play area with intermittent water spouts and interactive water elements set among larger than life farm animals with a soft deck for safety.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



Appropriate swim gear required

and animal play

structures

with streams of water

- space with other visitors
- Potential for water to splash in mouth
- Background music
- Some bright colors, interactive elements
- · Scent of water may be present

IMAGINATION ZONE

PIRATES' COVE



Imagination Zone

ATTRACTION SUMMARY:

Unleash the power of play at Imagination Zone, which is filled with amazing hands-on LEGO* activities #BuiltForKids! Guests will discover a cool indoor space filled with colorful furnishings, floor-to-ceiling graphics, several awesomely themed "zones" and thousands of LEGO* bricks awaiting assembly into whatever you can imagine!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUGH

- Play at your own pace
- Opportunity to interact, build, and more
- May be in close proximity to other quests
- Low impact. on this sense

TASTE

proximity/shared space with other visitors

SOUND

- Can be loud when busy
- · Potential for close Indoors, some natural lighting
 - Some bright colors

(②) SIGHT

Many activities happening at once

Brickbeard's Watersports Stunt Show

ATTRACTION SUMMARY:

Ahoy! Watch Brickbeard's buccaneer recruits pass swashbuckling skill tests on the high seas at LEGOLAND® Florida Resort! Does it have pirates? Yes. Does it have more speed? Double yes. Does it have higher jumps? For sure, yes.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH

- Participants sit on bench style seating to watch the show
- May be in close proximity to other guests

TASTE

ৰ্ণা

Low impact

on this sense

 Potential for close proximity/shared space with other

SOUND

- · Sound effects, loud noises, and unexpected sounds are part of the experience
- Outdoors/natural lighting

SIGHT

- Exciting live action
- Low impact on this sense

SMELL



Kid Power Towers

ATTRACTION SUMMARY:

Use super-kid strength to pull yourself up to the top of the towers to enjoy an aerial view of the park before you drop back down to land!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation





TASTE



SOUND





SMEL

SMELL

Low impact on

this sense



- Riders pull themselves up by grasping and pulling rope
- Low impact. on this sense
- Potential for close proximity/shared space with other visitors
- Some noise from other riders and general area
- Outdoors/natural lighting
- Ride height/view from top may impact this sense
- · Low impact on this sense

Cypress Gardens

ATTRACTION SUMMARY:

Inside the park is the beautiful and historic Cypress Gardens botanical gardens that have been a Florida staple since 1939. The gardens are a horticultural masterpiece with exotic plants from all over the world such as over 30 kinds of palms, 10 varieties of Camelias and more are kept in pristine condition. The gardens are also home to a giant Banyan tree that was planted as a seedling in 1939!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



Explore at your

own pace



on this sense

TASTE



SOUND

Potential for close



SIGHT



SMELL

· Low impact on this sense

proximity/shared lighting space with other visitors

· Natural settings flowers, trees, etc.

Outdoors/natural

IBCCES

A special thank you to the International Board of Credentialing and Continuing Education Standards (IBCCES) for developing this sensory guide for LEGOLAND® Florida Resort.

For almost 20 years, IBCCES has been the industry leader in autism training for licensed healthcare professionals and educators around the globe. IBCCES recognized that many families with children who have special needs have limited travel options, and in response, created training and certification programs specifically for the hospitality and travel industry. The assessors believe the information contained within this assessment report to be correct at the time of printing.

The assessors do not accept responsibility for any consequences arising from the use of the information herein. The report is based on matters which were observed or came to the attention of the assessors during the day of the assessment and should not be relied upon as an exhaustive record of all possible risks or hazards that may exist or potential improvements that can be made.





