Sensory Guide

A resource for guests with cognitive disabilities including autism spectrum disorder (ASD).
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<th>ATTRACTION</th>
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**GUEST SERVICES**

Guest Services is located behind the ticket turnstiles on the right-hand side.

**LOW SENSORY AREA**

Low sensory areas can be found at Guest Services, the Florida Prepaid Schoolhouse (in DUPLO® Valley), or First Aid in the park or the Water Park.

**QUIET ROOMS**

A private space in our Annual Pass Processing Center, near the theme park entrance turnstiles, includes hands-on, sensory-stimulating activities designed for children on the autism spectrum. Other quiet spaces include the First Aid location in Fun Town, our Baby Care Center in the Florida Prepaid Schoolhouse, Imagination Zone and our Guest Services location. Please ask one of our Model Citizens (employees) where the nearest quiet location is located. *Temporarily under refurbishment*

**RESTROOMS**

Restrooms are available throughout the Theme Park, including companion restrooms in select locations. Please check the park map or ask a Model Citizen (employee) to find the closest locations.

**NOISE-REDUCING HEADPHONES**

LEGO®LAND® Florida Resort offers noise-reducing headphones to guests at Guest Services, the Florida Prepaid Schoolhouse (in DUPLO® Valley), or First Aid.

**FIRST AID**

Our First Aid facilities are staffed with professional paramedics. At LEGO®LAND® Florida Resort, the primary first aid unit is located by the LEGO® Factory. If you have any questions or need special assistance, ask any Model Citizen or stop by Guest Services inside the main entrance.
AMENITIES

PARKING

LEGOLAND® Florida Resort has preferred parking available. Parking can be purchased online in advance or at the tollbooths upon arrival. Toll and ticket booths open approximately 30 minutes prior to Park opening. Disability parking is near the guest entrance.

DINING

Guests looking for a quieter dining environment are encouraged to visit meal facilities during non-peak hours or ahead of meal time.

ALLERGY FRIENDLY

LEGOLAND® is able to accommodate many allergies, including milk, eggs, wheat, soybean, peanuts, tree nuts and fish. Please review the dietary guide at Legoland.com/Florida prior to your visit to get an initial idea of dining options available to you and your family. Ingredient lists are available in each location upon request—please ask a Model Citizen. For any additional special dietary needs or concerns please email LInF-Food@legoland.com at least 72-hours in advance of your visit and the Food and Beverage team will be happy to assist.

BABY CARE

Baby Care is located within the DUPLO® area of the Resort. This facility is great for taking a break and includes private rooms for nursing mothers, baby changing areas, quiet rooms and a companion restroom. This area is to relax and is typically a little less busy.

RIDE ACCESSIBILITY PROGRAM

LEGOLAND® Florida Resort shops, restaurants, show venues and the majority of our rides and attractions are ADA accessible to guests who use wheelchairs or are in need of special services. Please view our Accessibility Guide at Legoland.com/Florida to use in addition to our Park Map on your visit to ensure your safety and enjoyment.

FOOD POLICY

Outside coolers, food and beverages may be brought into the park under certain guidelines (see below). Alcohol may not be brought onto LEGOLAND® Florida property. Acceptable items:

- Bottled water
- Small snacks that do not require heating
- Any food required for medical purposes and medically-indicated nutritional supplements
- Any food required for special dietary needs
- Baby food/baby formula
- Soft-sided insulated bags no larger than 8.5” wide x 6” high x 6” deep

THE BEGINNING

The LEGOLAND® Story

ATTRACTION SUMMARY:
Immerse yourself in the unexpected origin story of LEGO® and how we became LEGOLAND® Florida. Here, we’re building the NEXT chapter.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory stimulation, 10 = High Sensory stimulation

TOUCH 2
- Visitors can interact with some displays and play with bricks
- Low impact on this sense

TASTE 0
- May be in close proximity to other guests
- Indoor lighting
- Low impact on this sense

SOUND 3
- Potential for close proximity/shared space with other visitors
- Indoors/overhead lighting
- Potential for close proximity/ shared space with other visitors

SMELL 1
- Indoor space may get loud/round echoes
- Some bright colors/ lights
- Low impact on this sense

Rebuild the World

ATTRACTION SUMMARY:
Your world. Your rules! Visit PLANET LEGOLAND®, a land where anything can happen. Let your imagination run wild. Build, unbuild, rebuild and leave your mark on our world!

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory stimulation, 10 = High Sensory stimulation

TOUCH 3
- Visitors can engage in a variety of hands-on building experiences with bricks
- Low impact on this sense

TASTE 0
- Play at your own pace
- Indoors/overhead lighting
- Potential for close proximity/ shared space with other visitors

SOUND 4
- If crowded, space can be loud/round echoes
- Some bright colors/ lights
- Low impact on this sense
**The LEGO® MOVIE™ Masters of Flight**

**Attraction Summary:**
Fly through LEGO® universe's from THE LEGO® MOVIE™ with Emmet & the gang on Emmet's Triple-Doctor flying couch invention on this indoor theater ride!

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:**
  - Riders may be seated with lap bars, feet hung freely.
  - May be in close proximity to other guests.
  - Visuals stimulate sensation of movement, ride itself has limited movement.

- **Sound:**
  - Potential for close proximity/shared space with other visitors.
  - Music and sound are heavily featured as part of attraction.

- **Sight:**
  - Indoor, confined space.
  - Features large video screens with engaging visuals, simulates feeling of movement.
  - Bright colors/lighting, strobe light.
  - Transition from light to darkness.

- **Smell:**
  - Low impact on this sense.

**Battle of Bricksburg**

**Attraction Summary:**
Help defend Bricksburg by spraying the evil DUPLO® alien invaders on the Battle of Bricksburg water ride. Beware, you will get soaked!

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:**
  - Riders may be seated with lap bars, feet hung freely.
  - May be in close proximity to other guests.
  - Visuals stimulate sensation of movement, ride itself has limited movement.

- **Sound:**
  - Potential for close proximity to other guests.
  - Riders can crank a wheel to shoot water cannons.

- **Sight:**
  - Indoor, confined space.
  - Features large video screens with engaging visuals, simulates feeling of movement.
  - Bright colors/lighting, strobe light.
  - Transition from light to darkness.

- **Smell:**
  - Low impact on this sense.

**Unikitty’s Disco Drop**

**Attraction Summary:**
Join the fun with Unikitty and her many personalities as you drop, dip and swoop to the tiptop of Cloud Cuckoo Land, then spin and and bounce back down to earth!

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:**
  - Riders are seated with a lap bar, feet hung freely.
  - May be in close proximity to other guests.
  - Riders may experience a brief sense of weightlessness as ride raises and drops.

- **Sound:**
  - Potential for close proximity/shared space with other visitors.

- **Sight:**
  - Outdoors/natural lighting.

- **Smell:**
  - Low impact on this sense.

**Benny’s Play Ship**

**Attraction Summary:**
SPACESHIPPPP! Join Benny on his giant spaceship play-ship and prepare for takeoff! This playground is really out-of-this-world!

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:**
  - Play at your own pace.

- **Sound:**
  - Potential for close proximity/shared space with other visitors.

- **Sight:**
  - Outdoor/natural lighting.

- **Smell:**
  - Low impact on this sense.
**Emmet's Super Suite**

**ATTRACTION SUMMARY:**
Take a stroll through downtown Bricksburg where you will find Emmet’s apartment! Emmet and his friends are spotted by guests daily in Emmet’s Super Suite, where bricktastic photos can be taken!

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- Visitors can meet and greet with characters
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Background music
- Indoor/overhead lighting
- Some bright colors, interaction with characters
- Low impact on this sense

**LEGO® NINJAGO® World**

**LEGO® NINJAGO® The Ride**

**ATTRACTION SUMMARY:**
Become the ninja as you blast animated fireballs, lightning, and more baddies to defeat the Great Devourer!

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- Users sit in ride with lap bar
- 3D glasses must be worn for 3D experience
- Visuals stimulate sensation of movement, ride itself has limited movement
- Low impact on this sense
- Music and sound are heavily featured as part of attraction
- Queue features lights, music, and screens
- Bright lights, colors, engaging visuals and graphics as part of 3D experience
- Transitions/contrast between bright light and darkness
- Low impact on this sense

**Cole’s Rock Climb**

**ATTRACTION SUMMARY:**
Rock climbing teaches balance, endurance, and patience. Do you have those qualities?

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- Visitors can grasp hand and footholds to climb wall
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Background music, some interactive story features
- Outdoors/natural lighting
- Some bright colors
- Some light-up and interactive elements
- Low impact on this sense
Kai’s Spinners

**ATTRACTION SUMMARY:**
If you’re going to master Spinjitzu, you have to be able to spin!

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:** 4
  - Low impact on this sense

- **Taste:** 0
  - Low impact on this sense

- **Sound:** 2
  - Low impact on this sense

- **Sight:** 3
  - Low impact on this sense

- **Smell:** 1
  - Low impact on this sense

- Users can sit or stand on “spinners”
- Play at your own pace
- Must be able to grip/hold on to spinner
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Users will spin and may get dizzy

Jay’s Lightning Drill

**ATTRACTION SUMMARY:**
Your reflexes are tested here. Find out if they are “lightning” fast!

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:** 3
  - Low impact on this sense

- **Taste:** 0
  - Low impact on this sense

- **Sound:** 3
  - Low impact on this sense

- **Sight:** 2
  - Low impact on this sense

- **Smell:** 1
  - Low impact on this sense

- Visitors tap and interact with structure
- May be in close proximity to other guests
- Play at your own pace
- Potential for close proximity/shared space with other visitors
- Some light-up and interactive elements
- Outdoors/natural lighting
- Some sound features

Zane’s Temple Build

**ATTRACTION SUMMARY:**
Master LEGO® skills by building the NINJAGO® monastery at Zane’s Temple Build located in LEGO® NINJAGO® World.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **Touch:** 2
  - Low impact on this sense

- **Taste:** 0
  - Low impact on this sense

- **Sound:** 2
  - Low impact on this sense

- **Sight:** 2
  - Low impact on this sense

- **Smell:** 1
  - Low impact on this sense

- Guests can choose to play with bricks to help build the temple
- Potential for close proximity/shared space with other visitors
- Background music
- Outdoors/natural lighting
- Some bright colors, interactive play, colors/fluxes
- Transition from light to darkness
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<th>Summary</th>
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<td>Mia's Riding Adventure</td>
<td>Mia is hosting a riding camp and she's asking you to join her! Pick your horse and saddle up for a ride on the exciting disc coaster!</td>
<td>1 = Low Sensory Stimulation, 10 = High Sensory Stimulation</td>
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<td>Heartlake Stepping Tones Fountain</td>
<td>Create your own music by stepping on the interactive icons surrounding this heart-shaped fountain filled with LEGO® brick instruments that play real music!</td>
<td>1 = Low Sensory Stimulation, 10 = High Sensory Stimulation</td>
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<td>The Grand Carousel</td>
<td>This double-deck carousel is the centerpiece of Fun Town and has many horses and seats kids can giddy-up on!</td>
<td>1 = Low Sensory Stimulation, 10 = High Sensory Stimulation</td>
</tr>
<tr>
<td>LEGOLAND® Fun Town Theater</td>
<td>Immerses yourself in an original 4-D film at our largest indoor theater.</td>
<td>1 = Low Sensory Stimulation, 10 = High Sensory Stimulation</td>
</tr>
</tbody>
</table>
FUN TOWN

Build-Your-Art Gallery by LEGO® DOTS

ATTRACTION SUMMARY:
For the first time ever, experience the creative possibilities of LEGO® DOTS at LEGOLAND® Florida Resort. Use bold and colorful LEGO® DOTS tiles to create your masterpiece and add your unique design to the gallery wall where your creativity will be on display.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH 3
- Visitors can engage in a variety of hands-on building experiences with bricks
- Play at your own pace

TASTE 0
- Low impact on this sense

SOUND 4
- Potential for close proximity/shared space with other visitors
- If crowded, space can be loud/overhead noise
- Indoors/overhead lighting

SIGHT 4
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Some bright colors/ lights

SMELL 1
- Low impact on this sense

MINILAND USA

MINILAND USA

MINILAND USA

ATTRACTION SUMMARY:
Shaded area of LEGOLAND® Florida with hundreds of LEGO® models from U.S. cities and their landmarks, from San Francisco to Washington D.C.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH 1
- Visitors can explore at their own pace and view scenery

TASTE 0
- Low impact on this sense

SOUND 2
- Potential for close proximity/shared space with other visitors
- Background music

SIGHT 1
- Low impact on this sense

SMELL 1
**The Dragon**

**ATTRACTION SUMMARY:**
Have a roaring good time as you conquer the twists and turns of this indoor/outdoor steel roller coaster on the friendly green dragon!

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
- **Touch:** 5 (Low impact on this sense)
- **Taste:** 0
- **Sound:** 4
- **Sight:** 4
- **Smell:** 1
- Riders must sit with lap bar
- Riders may feel a sense of weightlessness or other sensations as ride speed drops and turns
- Potential for close proximity/shared space with other visitors
- Music and sound are featured as part of attraction
- Low impact on this sense

**Merlin’s Challenge**

**ATTRACTION SUMMARY:**
Climb aboard a mysterious wooden train ride powered by Merlin the wizard and spin around into a medieval spell!

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
- **Touch:** 3 (Low impact on this sense)
- **Taste:** 0
- **Sound:** 3
- **Sight:** 3
- **Smell:** 1
- Users must sit in ride seat with lap bar
- Ride moves quickly in a circular motion
- Potential for close proximity/shared space with other visitors
- Background music
- Low impact on this sense

**The Royal Joust**

**ATTRACTION SUMMARY:**
Young knights and princesses can take a ride on their very own LEGO® horse through a medieval forest during a royal tournament.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
- **Touch:** 3 (Low impact on this sense)
- **Taste:** 0
- **Sound:** 2
- **Sight:** 2
- **Smell:** 1
- Rider sits on “horse” with lap belt as it moves and bounces along a track
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Background music
- Low impact on this sense

**The Forestman’s Hideout**

**ATTRACTION SUMMARY:**
Kids can climb up, crawl through, slide down, cross over and swing around on ropes, ladders and tunnels.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
- **Touch:** 4
- **Taste:** 0
- **Sound:** 2
- **Sight:** 2
- **Smell:** 1
- Play at your own pace
- Visitors can slide, jump, climb and play on a variety of play structures
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Multi-level play structure
- Low impact on this sense
**LEGO® KINGDOMS**

**LEGO® Kingdoms Games**

**ATTRACTION SUMMARY:**
Play games and win awesome prizes!

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation
- **Touch:** 2
- **Taste:** 0
- **Sound:** 3
- **Sight:** 2
- **Smell:** 1

- Explore at your own pace
- Variety of interactive games to play
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Background music and noise may be present
- Outdoors/natural lighting
- Low impact on this sense

**LAND OF ADVENTURE**

**Coastersaurus**

**ATTRACTION SUMMARY:**
Go on a wild ride on the jungle on one of the park’s original coasters, Coastersaurus! This family wooden coaster curves and dips in and around life-sized LEGO® brick dinosaurs.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation
- **Touch:** 5
- **Taste:** 0
- **Sound:** 4
- **Sight:** 3
- **Smell:** 1

- Riders must sit with lap bar
- Riders may feel a sense of weightlessness or other sensations as ride speeds, drops and turns
- Low impact on this sense
- Potential for close proximity/shared space with other riders
- Noise from ride itself as well as other riders
- Low impact on this sense
- Outdoor/natural lighting
- Hay experience
dirtiness as scenery
rises and ride twists and turns

**Lost Kingdom Adventure**

**ATTRACTION SUMMARY:**
Battle LEGO® mummies and skeletons aboard a desert off-road vehicle on this indoor laser ride. Keep track of your points to see if you get the highest score.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation
- **Touch:** 2
- **Taste:** 0
- **Sound:** 6
- **Sight:** 6
- **Smell:** 1

- Riders can shoot laser gun while they ride through the experience
- May be in close proximity to other ghosts
- Low impact on this sense
- Potential for close proximity/shared space with other riders
- Indoors, confined space
- Feature engaging visuals, movement and interactive elements, bright colors, and lighting transitions
- Low impact on this sense
**Pharaoh’s Revenge**

**ATTRACTION SUMMARY:**
This outdoor attraction lets children and parents fire soft foam balls at enemies and explore the maze of the Pharaoh’s kingdom.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**

- **Touch:** 4
- **Taste:** 0
- **Sound:** 2
- **Sight:** 2
- **Smell:** 1

- Play at your own pace
- Visitors can jump, climb and play on a variety of play structures
- Interactive feature with foam balls
- Potential for close proximity with other riders
- Outdoors/natural lighting
- Low impact on this sense

**Safari Trek**

**ATTRACTION SUMMARY:**
Lions, tigers and elephants, oh my! Can you spot your favorite LEGO® animals on this safari ride?

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**

- **Touch:** 1
- **Taste:** 0
- **Sound:** 2
- **Sight:** 2
- **Smell:** 1

- Users must stay seated in car
- Potential for close proximity with other riders
- Outdoors/natural lighting
- Ride moves slowly around a track
- Low impact on this sense

**Beetle Bounce**

**ATTRACTION SUMMARY:**
Launch 15-feet up toward the brightly jeweled LEGO® scarab beetles and then hop & drop your way down in Land of Adventure!

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**

- **Touch:** 4
- **Taste:** 0
- **Sound:** 3
- **Sight:** 2
- **Smell:** 1

- Riders are seated with a lap bar, feet hang free
- May be in close proximity to other guests
- Riders may experience a brief sense of weightlessness when ride raises and drops
- Potential for close proximity with other riders
- Outdoors/natural lighting
- Changing view of ride drops from various heights
- Low impact on this sense
The Great LEGO® Race

ATTRACTION SUMMARY:
Brick fans, start your engines! Become the center of an action-packed road rally thrilling roller coaster!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

<table>
<thead>
<tr>
<th>TOUCH</th>
<th>TASTE</th>
<th>SOUND</th>
<th>SIGHT</th>
<th>SMELL</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>0</td>
<td>4</td>
<td>3</td>
<td>1</td>
</tr>
</tbody>
</table>

- Riders must sit with lap bar
- Riders may feel a sense of weightlessness or other sensations as ride speeds, drops and turns
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Low impact on this sense

Technicycle

ATTRACTION SUMMARY:
Show off your pedal power in this high-flying ride that you control! Pedal faster to go higher, or just relax and glide closer to the ground.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

<table>
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</thead>
<tbody>
<tr>
<td>3</td>
<td>0</td>
<td>2</td>
<td>2</td>
<td>1</td>
</tr>
</tbody>
</table>

- Riders sit with a lap belt
- Riders can somewhat adjust the experience by pedaling faster to increase height
- Potential for close proximity/shared space with other visitors
- Low impact on this sense

AQUAZONE® Wave Racers

ATTRACTION SUMMARY:
AQUAZONE® will cool you down on a hot Florida day as you race through the waves in LEGO® Technic and dodge water blasts!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

<table>
<thead>
<tr>
<th>TOUCH</th>
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<tbody>
<tr>
<td>3</td>
<td>0</td>
<td>3</td>
<td>3</td>
<td>1</td>
</tr>
</tbody>
</table>

- Riders can sit or stand
- May get wet
- Riders can see what is ahead by turning steering wheel
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Low impact on this sense

LEGO® Technic - DUPLO® Tot Spot

ATTRACTION SUMMARY:
Slide, climb and build! Even the smallest guests can take control in this shaded play area just for them!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

<table>
<thead>
<tr>
<th>TOUCH</th>
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<td>0</td>
<td>2</td>
<td>2</td>
<td>1</td>
</tr>
</tbody>
</table>

- Play at your own pace
- Visitors can climb, crawl, build and play on a variety of play areas
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Low impact on this sense
LEGO® City – DUPLO® Tot Spot

ATTRACTION SUMMARY:
Cool off in this air-conditioned play area and prepare for take-off climbing and playing in this airplane themed toddler's paradise.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation; 10 = High Sensory Stimulation

- Touch: 4
  - Play at your own pace
- Taste: 0
  - Low impact on this sense
- Sound: 3
  - Potential for close proximity/shared space with other visitors
  - Indoors/Overhead lighting
- Sight: 2
  - May notice a scent from play equipment
- Smell: 3
  - Indoor space can be loud if crowded

Ford Driving School

ATTRACTION SUMMARY:
Be a Beep! Conquer the rules of the road at Driving School and show off your skills with a personalized LEGO®LAND® driver’s license.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation; 10 = High Sensory Stimulation

- Touch: 2
  - Drivers sit and drive their own vehicles around a track
- Taste: 0
  - Low impact on this sense
- Sound: 2
  - Potential for close proximity/shared space with other visitors
- Sight: 2
  - Outdoors/natural lighting
- Smell: 1
  - Low impact on this sense

NFPA® Rescue Academy

ATTRACTION SUMMARY:
Fire drill! Take control of your fire truck with your family and save the day as you race to put out the fire.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation; 10 = High Sensory Stimulation

- Touch: 3
  - Riders pump handle to move line truck and control water sprayers to complete experience
- Taste: 1
  - Low impact on this sense
- Sound: 3
  - Potential for close proximity/shared space with other visitors
  - Sound and loudspeakers are used
- Sight: 2
  - Low impact on this sense
- Smell: 1
  - Indoor space can be loud if crowded

Ford Jr. Driving School

ATTRACTION SUMMARY:
Kids take control at the Ford Jr. Driving School where even the youngest drivers can practice and earn a LEGO®LAND® Driver’s license.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation; 10 = High Sensory Stimulation

- Touch: 2
  - Drivers sit and drive their own vehicles around a track
- Taste: 0
  - Low impact on this sense
- Sound: 2
  - Potential for close proximity/shared space with other visitors
- Sight: 2
  - Outdoors/natural lighting
- Smell: 1
  - Low impact on this sense
**Coast Guard Academy**

**Attraction Summary:**
All aboard as you captain your own boat and put your navigating skills to the test on LEGO® themed boats through the waters at Coast Guard Academy.

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Touch: 1
- Taste: 0
- Sound: 1
- Sight: 2
- Smell: 1

- Boaters sit and steer their own watercraft
- Low impact on this sense
- Outdoors/natural lighting
- Boat movement is leisurely
- Low impact on this sense

**Flying School**

**Attraction Summary:**
Prepare for takeoff! Climb aboard this suspended coaster and take flight into the LEGO®LND® skies and soar through the clouds!

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Touch: 5
- Taste: 0
- Sound: 4
- Sight: 3
- Smell: 1

- Riders sit with their feet on the shoulder restraint, legs hang free
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- May experience dizziness as scenery changes and ride twists and turns
- Low impact on this sense

**DUPLO® Tot Spot**

**Attraction Summary:**
DUPLO® Tot Spot is designed specially for children under the age of two and features a small slide and colorful playhouse. This is a fun, exciting play area that is safe and secure for our youngest DUPLO® guests.

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Touch: 3
- Taste: 0
- Sound: 2
- Sight: 2
- Smell: 1

- Low impact on this sense
- Potential for close proximity/shared space with other children
- Outdoors/natural lighting
- Some bright colors
- Low impact on this sense

**DUPLO® Train**

**Attraction Summary:**
Choo choo! Toddlers can board a train to explore the countryside of DUPLO® Valley through farms, fishing ponds, campgrounds and more!

**Sensory Level & Participant Guidelines:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Touch: 1
- Taste: 0
- Sound: 4
- Sight: 2
- Smell: 1

- Riders sit in their own train car as it moves slowly around the track
- Low impact on this sense
- Potential for close proximity/shared space with other children
- Outdoors/natural lighting
- Some bright colors
- Low impact on this sense

- Background music, train sounds, and loudspeakers present
- May be in close proximity to other guests
- Low impact on this sense
Florida Prepaid Schoolhouse

**ATTRACTION SUMMARY:**
Built for little brick fans in mind, this indoor attraction features a variety of soft-play activities, an interactive touchscreen for kids to practice numbers and letters and to explore future careers, and a stage for exciting entertainment.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **TOUCH 4**
  - Visitors can slide, jump, climb and play on a variety of play structures
  - Play at your own pace
- **TASTE 0**
- **SOUND 3**
  - Potential for close proximity/shared space with other visitors
  - Background music and noise from other visitors
  - Indoor/overhead lighting
- **SIGHT 2**
  - Low impact on this sense
- **SMELL 1**
  - Potential for close proximity/shared space with other visitors
  - Some bright colors

DUPLO® Tractor

**ATTRACTION SUMMARY:**
Young farmers can ride on a tractor just their size around farm animals and help plow the corn fields in DUPLO® Valley.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **TOUCH 1**
  - Riders sit in their own tractor car as it moves slowly around the track
  - May be in close proximity to other guests
- **TASTE 0**
- **SOUND 0**
  - Potential for close proximity/shared space with other visitors
  - Background music
  - Outdoors/natural lighting
- **SIGHT 1**
  - Low impact on this sense
- **SMELL 1**
  - Low impact on this sense
  - Some bright colors
  - Background music

DUPLO® Splash & Play

**ATTRACTION SUMMARY:**
Fun, refreshing play area with intermittent water spouts and interactive water elements set among larger than life farm animals with a soft deck for safety.

**SENSORY LEVEL & PARTICIPANT GUIDELINES:**
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- **TOUCH 4**
  - Play at your own pace
  - Guests can interact with streams of water and animal play structures
  - Appropriate swim gear required
- **TASTE 1**
- **SOUND 1**
  - Low impact on this sense
  - Potential for water splash in mouth
  - Background music
  - Some bright colors, interactive elements
- **SIGHT 1**
- **SMELL 1**
  - Scant of water may be present
Imagination Zone

ATTRACTION SUMMARY:
Unleash the power of play at Imagination Zone, which is filled with amazing hands-on LEGO® activities! Guests will discover a cool indoor space filled with colorful furnishings, floor-to-ceiling graphics, several awesomely themed "zones" and thousands of LEGO® bricks awaiting assembly into whatever you can imagine!

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Can be loud when busy
- Indoors, some natural lighting
- Some bright colors
- Many activities happening at once

Kid Power Towers

ATTRACTION SUMMARY:
Use super-kid strength to pull yourself up to the top of the towers to enjoy an aerial view of the park before you drop back down to land!

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Some noise from other riders and general area
- Outdoors/natural lighting
- Ride height/view from top may impact this sense

PIRATES’ COVE

Brickbeard’s Watersports Stunt Show

ATTRACTION SUMMARY:
Ahoy! Watch Brickbeard’s buccaneer recruits pass swashbuckling stunts on the high seas at LEGOLAND® Florida Resort! Does it have pirates? Yes. Does it have more sports? Double yes. Does it have higher jumps? For sure, yes.

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Sound effects, loud noises, and unexpected sounds are part of the experience

Cypress Gardens

ATTRACTION SUMMARY:
Inside the park is this beautiful and historic Cypress Gardens botanical gardens that have been a Florida staple since 1939. The gardens are a horticultural masterpiece with exotic plants from all over the world such as over 30 kinds of palms, 10 varieties of Camellias and more are kept in pristine condition. The gardens are also home to a giant Banyan tree that was planted as a seedling in 1939!

SENSORY LEVEL & PARTICIPANT GUIDELINES:
1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Low impact on this sense
- Explore at your own pace
- Potential for close proximity/shared space with other visitors
- Outdoors/natural lighting
- Natural settings – flowers, trees, etc.
A special thank you to the International Board of Credentialing and Continuing Education Standards (IBCCES) for developing this sensory guide for LEGOLAND® Florida Resort.

For almost 20 years, IBCCES has been the industry leader in autism training for licensed healthcare professionals and educators around the globe. IBCCES recognized that many families with children who have special needs have limited travel options, and in response, created training and certification programs specifically for the hospitality and travel industry. The assessors believe the information contained within this assessment report to be correct at the time of printing.

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